Position Description

**Title:** STEAM Educator

**Reports To:** Museum Education Coordinator

**Summary:** Discovery Gateway Children's Museum offers children and families an opportunity to learn through play. Within the museum, the STEAM Lab plays a vital role in offering daily opportunities for children to experiment, connect with art, and gain confidence in their abilities. The STEAM Educator will play a vital role in working one-on-one with children, creating content for classes, planning new activities, and being part of museum wide events.

This position offers an exciting opportunity for a Maker to consider the STEAM Lab both a studio and a classroom. This position will create unique STEAM related projects and bring those projects to the classroom in the STEAM Lab! As you plan innovative daily and special event programming, we encourage you to also use the STEAM Lab as your own creative space and invite you to share your enthusiasm with patrons.

**Employment Classification:** Full time, non-exempt

**Salary:** Starting at $12/hr

**Schedule:** Tues-Saturday, with occasional holidays. Typical workweek is 40 hours.

**Areas of Responsibility:**

- Plan Daily classes
- Work with marketing team to promote classes, projects and upcoming experiences.
- Work with Museum Education Coordinator to create and maintain supply budget for STEAM programming
- Maintain STEAM Lab and classroom supplies, keep space tidy throughout the day
- Research trends within makerspaces and children’s museums
- Work with community partners to bring expert level programming to Lab
- Attend departmental and other planning meetings
- Keep records of class attendance and visitor feedback, including visitor surveys
- Collaborate with other members of the education team
- Develop STEAM programming for special events
- Other duties as assigned

**Qualifications:**

- Experience in makerspaces, museums, classrooms and/or as independent artist preferred
- College or University degree in related field preferred
• Experience working with children and families in an informal setting
• Connections within the art and science communities, and an understanding for how these connections can have a positive impact within The Museum
• Experience working with community partners
• Ability to take initiative for new projects
• Be able to stay busy in classroom environment

**Working Conditions**
• Ability to cope with the stress of a fast-paced work environment.
• Ability to walk, stand, and sit (including on the floor) for extended periods of time.
• Must be able to lift and carry supplies weighing at least 30 pounds.
• Ability to stand or sit while maintaining alertness for several hours at a time.
• Position requires bending, leaning, kneeling, twisting, and walking.
• Ability to speak concisely and effectively communicate needs.
• Visual and auditory ability to respond to critical situations and physical ability to act swiftly in an emergency.
• Ability to view data on a computer and/or on paper for extended periods of time.